

2019 Little League Baseball Tournament Rule Summary

	<u>10U</u>	<u>12U</u>
Max Roster Size	16	
Baseballs	RS-T Marked baseballs Required	
Eligibility	Players must have participated in 60% of league games to play – Unless providing a note from a doctor saying the player was sick or injured	
Mandatory Play	If a tournament team has 13 or more eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of 1 at bat. If a tournament team has 12 or fewer eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of 6 consecutive outs and bat at least 1 time.	
Game Length/ Time Limits	Six Innings- and two and a half hour time limit will be enforced No time limit for Medal Games 2 points for a win – 1 point for a tie	
Pitch Count per day	MAX= 75	MAX= 85
Pitch Count	1-20 pitches (no rest), 21-35 pitches: 1 Calendar day 36-50 pitches, 2 Calendar days rest, 51-65 pitches: 3 calendar days, 66+: 4 Calendar Days	
Pitching in Multiple Games	*** May only pitch in one game per day.***	
Consecutive games	Pitching in consecutive games is allowed if it's not in the same day and follow rest requirements	

<p>Pitching in suspended game resumed the next day</p>	<p>If pitcher pitched 20 or fewer pitches, may continue – pitch count starts at zero. If 21-40 pitches may continue – pitch count picks up from previous game. If 41 or more pitches, not eligible. If another game intervenes, see Rule 4(h) intervenes</p>
<p>Pitcher returning to mound Revised 7/26</p>	<p>Pitchers once removed from the game may not return as pitchers. A pitcher remaining in the game, but moving to a different position, can return as a pitcher any time in the remainder of the game but only once per game.</p>
<p>Pitcher/Catcher</p>	<ul style="list-style-type: none"> • A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day. A player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day. • Any player playing the catcher position for 3 innngs or less may pitch; they are only able to throw at most 21 pitches to be allowed to return the catcher position. If a pitcher reaches the 21 pitches while facing a batter they are allowed to remain as pitcher and keep their catcher eligibility until <ul style="list-style-type: none"> • The batter is retired • The batter reaches base • The half inning is over
<p>Reversion Rule</p>	<p>If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is retired; 3. The third out is made to complete the half-inning or the game. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed or the game is completed before delivering a pitch to another batter.</p>
<p>Substitutions</p>	<p><u>Defensive substitutions</u> must be made while the team is on defense. <u>Offensive substitutions</u> must be made at the time the offensive player has her/his turn at base or is on base.</p>

Defensive Conferences	Two per inning, pitcher must be removed from mound on third visit in inning. Three per game, pitcher must be removed from mound on fourth visit in game.	
Mercy Rule	10-Run Rule= After 4 innings, 3 ½ if home team is ahead	
3rd Strike Not Caught	Batter is Out	Batter is out if first is occupied with less than two outs. If first is unoccupied or there are two outs, batter becomes runner and defense must put him/her out.
On Deck Batters	Not allowed. Only the leadoff batter is permitted outside the dugout between innings.	
Special Pinch Runner	Twice a game, but not more than once an inning. Only once per player.	
Adults	1 manager and 2 coaches allowed regardless of number of players.	
Base Coaches	Two adult base coaches may be used at all levels, provided there is an adult in the dugout.	
Protests	<p>Playing rule or improper substitution: Must be made before next pitch, play or attempted play</p> <p>Mandatory play (Certain Amount of innings for each player): As soon as the facts become known – Penalty: Team Manager suspended for the next two scheduled tournament games.</p> <p>Ineligible pitcher or player: As soon as facts become known, but before the umpire(s) leave the field at the end of the game.</p>	
Player Re-entry (Starter or Sub)	Any player who has been removed for a substitute may re-enter the game in the SAME position in the batting order. A substitute entering the game for the first time may not be removed prior to completion of his/her mandatory play requirements.	

<p>Inclement Weather Revised 7/26</p>	<p>Lightning and Thunder- 30 minute wait, per lightning strike Complete game 3 ½ or 4 innings before being called Any cancellation / rescheduling issues will come from HQ</p>
<p>Grace Period</p>	<p>All teams will be given a 15 minute grace period beginning at the start time of their scheduled game. At the end of 15 minutes if a team official has not contacted the Nutmeg State Games Administration a forfeit will be declared.</p>
<p>Starting and Finishing a Game</p>	<p>All teams must start with nine (9) players. Any team that does not have enough players to start the game will forfeit. Teams cannot borrow a player from another team. Teams are allowed to finish with eight (8) players.</p>
<p>Where Coaches can stand</p>	<p>In the dugout while their team is in the field or in the 1st base coach & 3rd base coach box.</p>
<p>Bat Rules</p>	<p style="text-align: center;">Rule 1.10 – Baseball</p> <p>The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).</p> <p>Beginning with the 2018 season, non-wood and laminated bats used in the Little League (Majors) and below, Intermediate (50-70) Division, Junior League divisions, and Challenger division shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball’s Youth Bat Performance Standard. All BPF – 1.15 bats will be prohibited beginning with the 2018 season. Additionally, starting in 2018, the bat diameter shall not exceed 2 5/8 inches for these divisions of play. Bats meeting the Batted Ball Coefficient of Restitution (BBCOR) standard may also be used in the Intermediate (50-70) Division and Junior League divisions. Additional information is available at LittleLeague.org/batinfo.</p> <p>It shall not be more than thirty-three (33) inches in length nor more than two and one-quarter (2 5/8) inches in diameter. Non-wood bats shall be labeled with a BPF (bat performance factor) of 1.15 or less;</p> <p>Illegal Bats: Protest must be made before next batter steps into the batter’s box. Manager and Player ejected, one less eligible</p>

	adult base coach
Batter's Box Revised 7/26	<p>Rule 6.03 – the batter's legal position shall be with both feet within the batter's box</p> <p>Exceptions</p> <ul style="list-style-type: none"> • On a swing, slap, or check swing • When forced out of the box on a pitch • When the batter attempts a "drag bunt" • When the catcher does not catch the pitched ball • When a play has been attempted • When time has been called • When the pitcher leaves the dirt area of the pitching mound or takes a position more than five feet from the pitcher's plate after receiving the ball or the catcher leaves the catchers box. • On a three ball count pitch that is a strike that the batter thinks is a ball. <p>One Warning and after that the umpire will give the batter a strike, unlimited strikes allowed.</p>
Forfeiture	Results in a 6-0 loss for the team who forfeited
Key Rule Changes as of 2019	<ul style="list-style-type: none"> • Divisions: All divisions of Baseball and Softball Synopsis: Restricts the number of adults in the dugout or on the field to one manager and one coach when a tournament team has eleven (11) or fewer eligible players are at the game site at the start of a game. Managers/Coaches in the Dugout If a tournament team has twelve (12) or more eligible players in uniform at the game site at the start of a game, then the maximum of three (3) adults who are named on the affidavit (or authorized replacements as noted on the affidavit) will be

permitted to act as manager/coaches for that game. However, if a tournament team has eleven (11) or fewer eligible players in uniform at the game site at the start of a game, then a maximum of two (2) adults must be named at the start of the game as manager and coach. The two named adults must be listed on the affidavit, or must be authorized temporary replacements as noted on the affidavit. If there is a third adult listed on the affidavit, that adult is not permitted to be in the dugout or on the field during that game. NOTE: Base coaches may be adults and/or players provided at least one adult manager or coach remains in the dugout. See 4.05(b).

- Revises the date for tournament schedule submission to be two (2) weeks prior to the start of tournament or June 15, whichever is earliest. Schedules Each District Administrator must finalize tournament schedules two (2) weeks prior to the start of the tournament or June 15 (whichever is earliest). Schedules for each level (District, Section, Division, State, Regional) must utilize Little League International approved single elimination brackets, double elimination brackets, modified double elimination brackets, or pool play/elimination format with pool play tie breaker format as noted in this section. All other tournament formats must be approved by the Tournament Committee. NOTE: Schedules shall not be altered once a tournament starts without Tournament Committee approval.

- Tournament Rule 14 – Tie Breaker [Baseball, Softball]
Divisions: All divisions of Baseball and Softball
Synopsis: Added a rule concerning tie games after 6 innings for 8- to 10-, 9- to 11-, and Major Division, and 7 innings for Intermediate (50-70) Division, Junior, and Senior League Divisions. Tournament Rule 14 14. TIE GAME: When the completion of six innings [Intermediate (50-70) Division/ Junior/Senior League: seven innings] and the score is tied, the following tie-breaker will be

	<p>played to determine a winning team: a. The seventh inning [Intermediate (50-70) Division/Junior/Senior League: eighth inning] will be played as normal. b. Starting in the top of the eighth inning [Intermediate (50-70) Division/Junior/ Senior League: ninth inning], and each half inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed on second base. EXAMPLE: If the number five batter is the lead-off batter, the number four batter in the batting order will be placed on second base. An eligible substitute or special pinch runner may be inserted for the runner.</p>
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